线上问题排查平台

动态日志

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2015年加入美团点评,先后负责代码静态检查、网络层优化、动态日志等基础设施开发工作。

目录

线上排查面临的问题

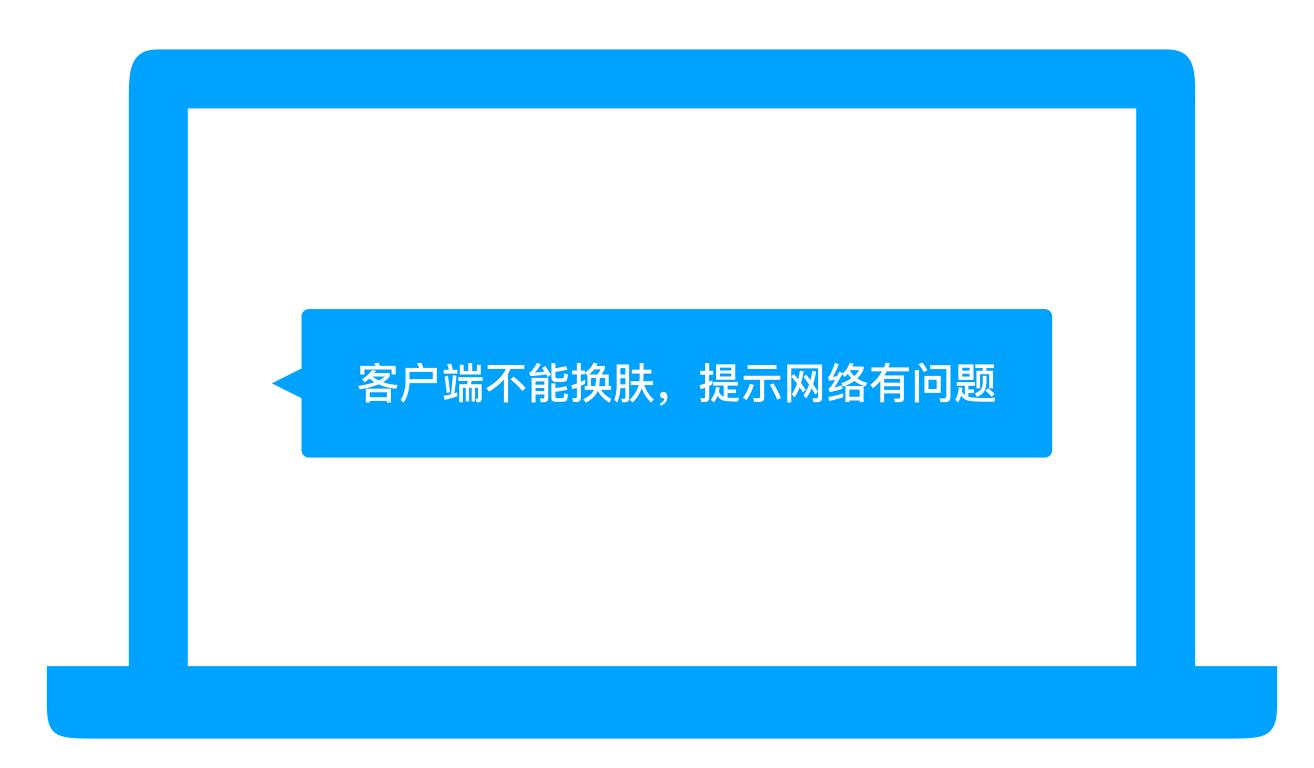
2 动态日志功能及基本原理介绍

3 动态日志遇到的技术挑战

04 总结与回顾



偶现的线上问题





毫无头绪的线上崩溃



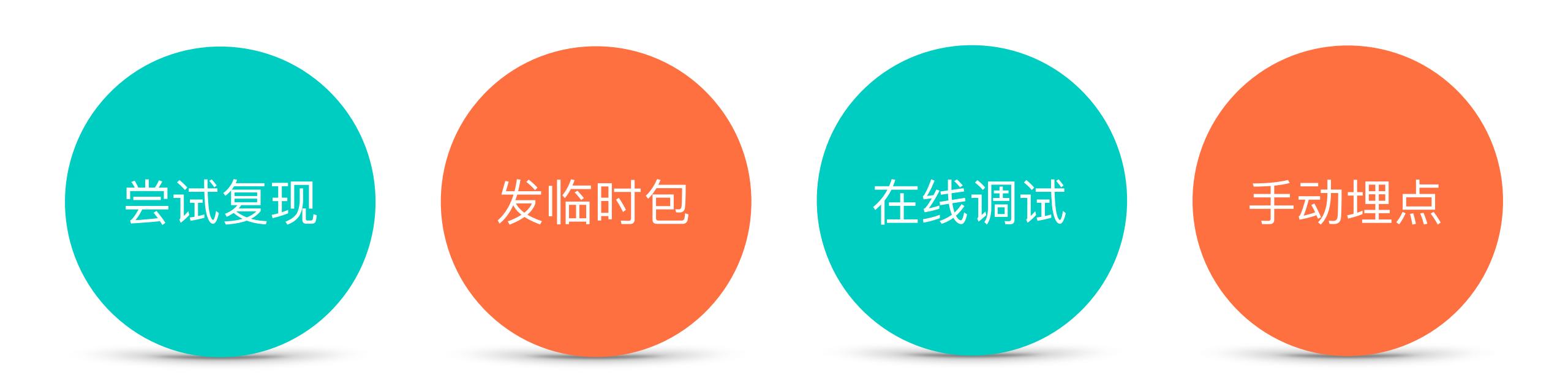
反混淆后堆栈

原始崩溃堆栈

java.lang.OutOfMemoryError: OutOfMemoryError thrown while trying to throw OutOfMemoryError; no stack trace available

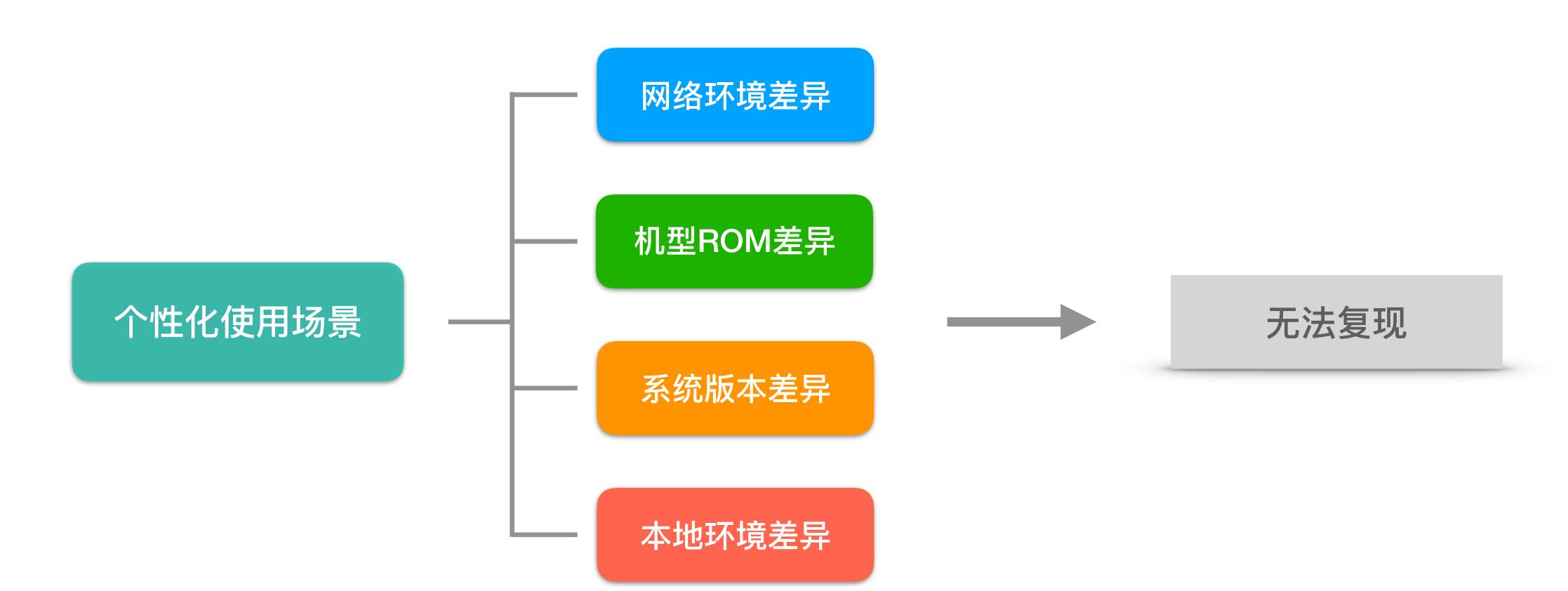






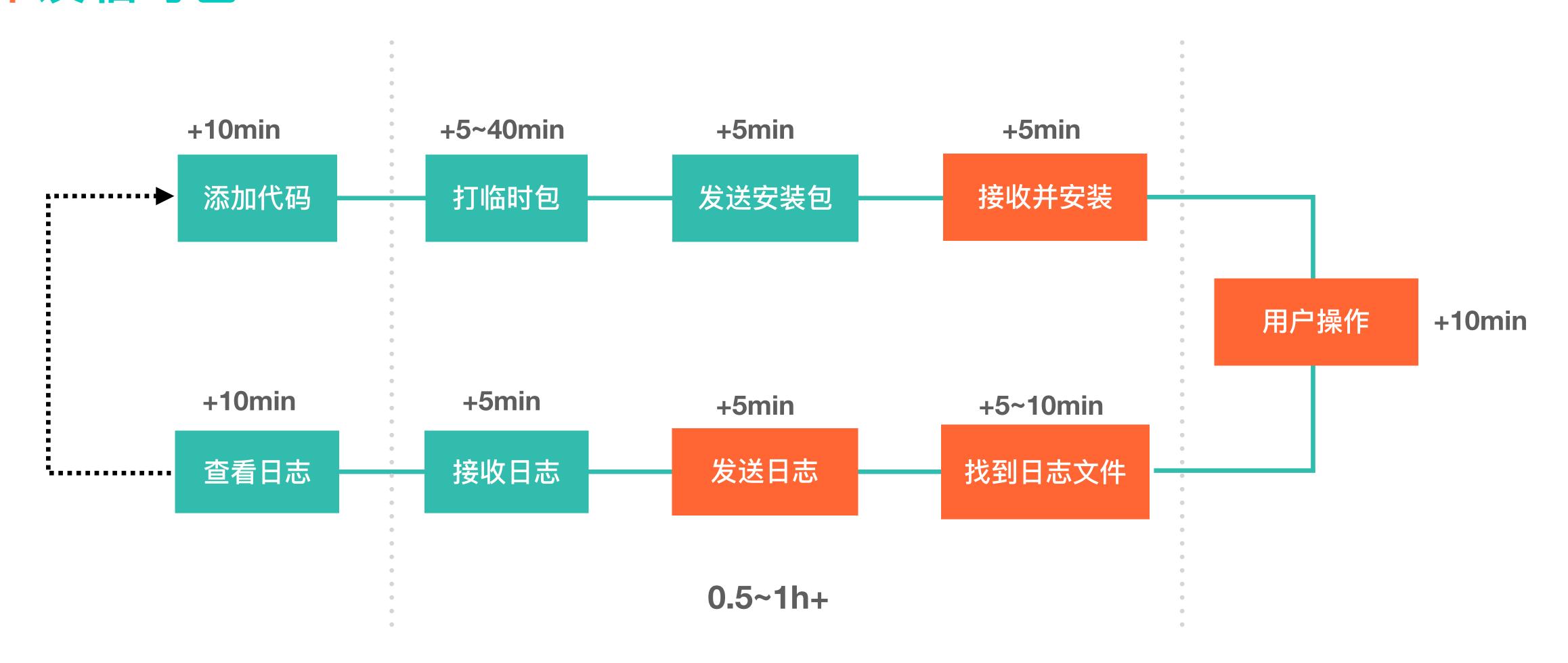


尝试复现



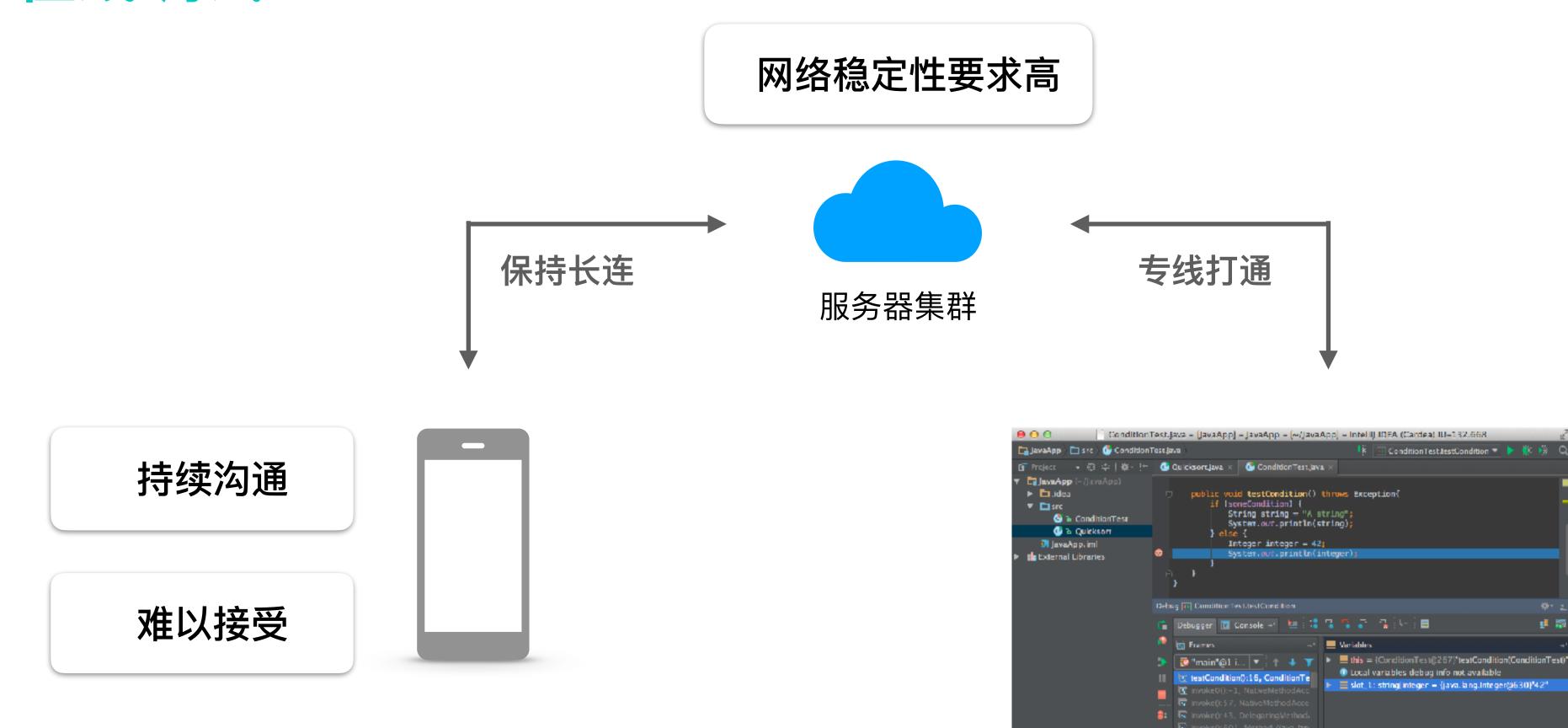


发临时包





在线调试

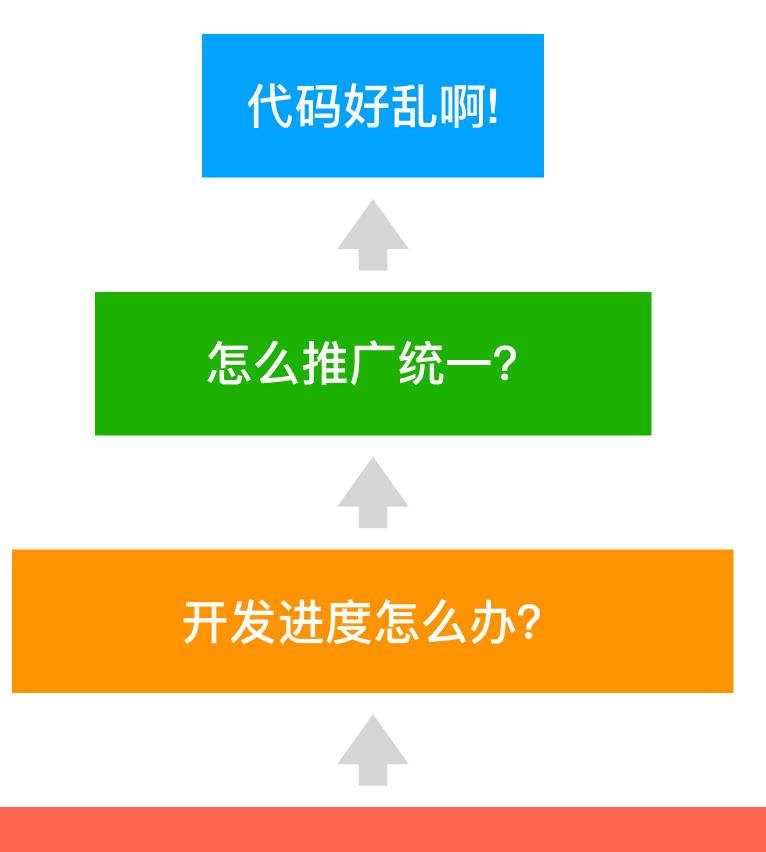


方法内联消失

变量名混淆



手动埋点



埋哪? 埋多少? 埋了有用么?



我们想要什么?

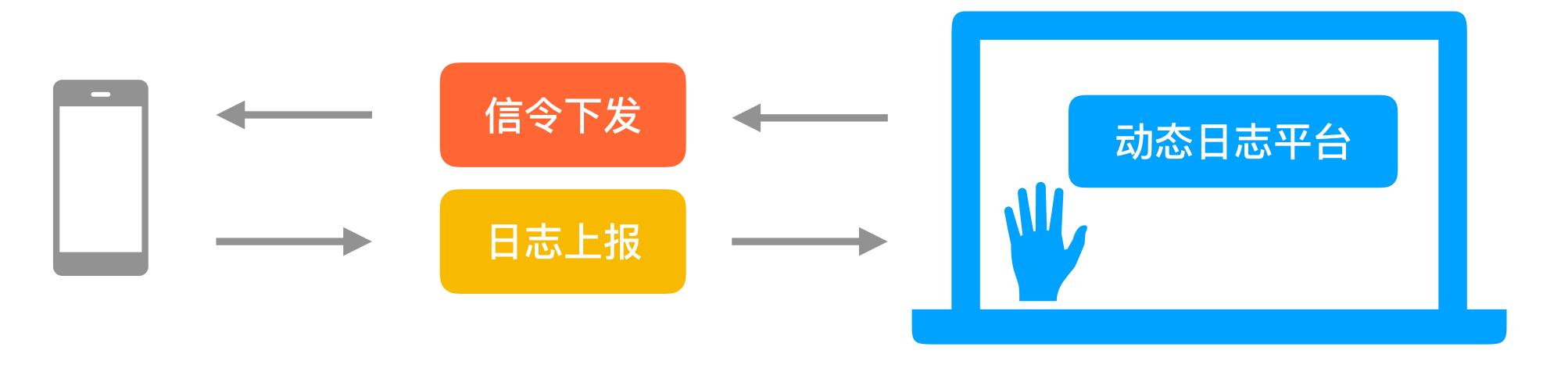




动态日志



总体介绍



- 配置简单
- 下发迅速
- 上报提醒
- 查看方便



问题分类与两大功能





功能1: 方法执行路径

全覆盖自动埋点:方法执行路径记录

自动将所有方法执行路径记录,方便RD通过方法执行路径直接确定没有头绪的问题或锁定范围



方法执行路径记录

原理介绍

```
public int fab(int index) {
    if (Holmes.isEnable(.....)) {
        return Holmes.invoke(.....);
    } else {
        if (index == 1 || index == 2) {
            return 1;
        } else {
            return fab(index - 1) + fab(index - 2);
        }
    }
}
DB
```

❖ 构建期自动插桩

- 全面覆盖,内联方法也能搞定
- 不干扰原有代码

◇ DB存储

- 精准查询,减少流量消耗
- 自定义空间大小,循环使用



方法执行路径记录

配置下发

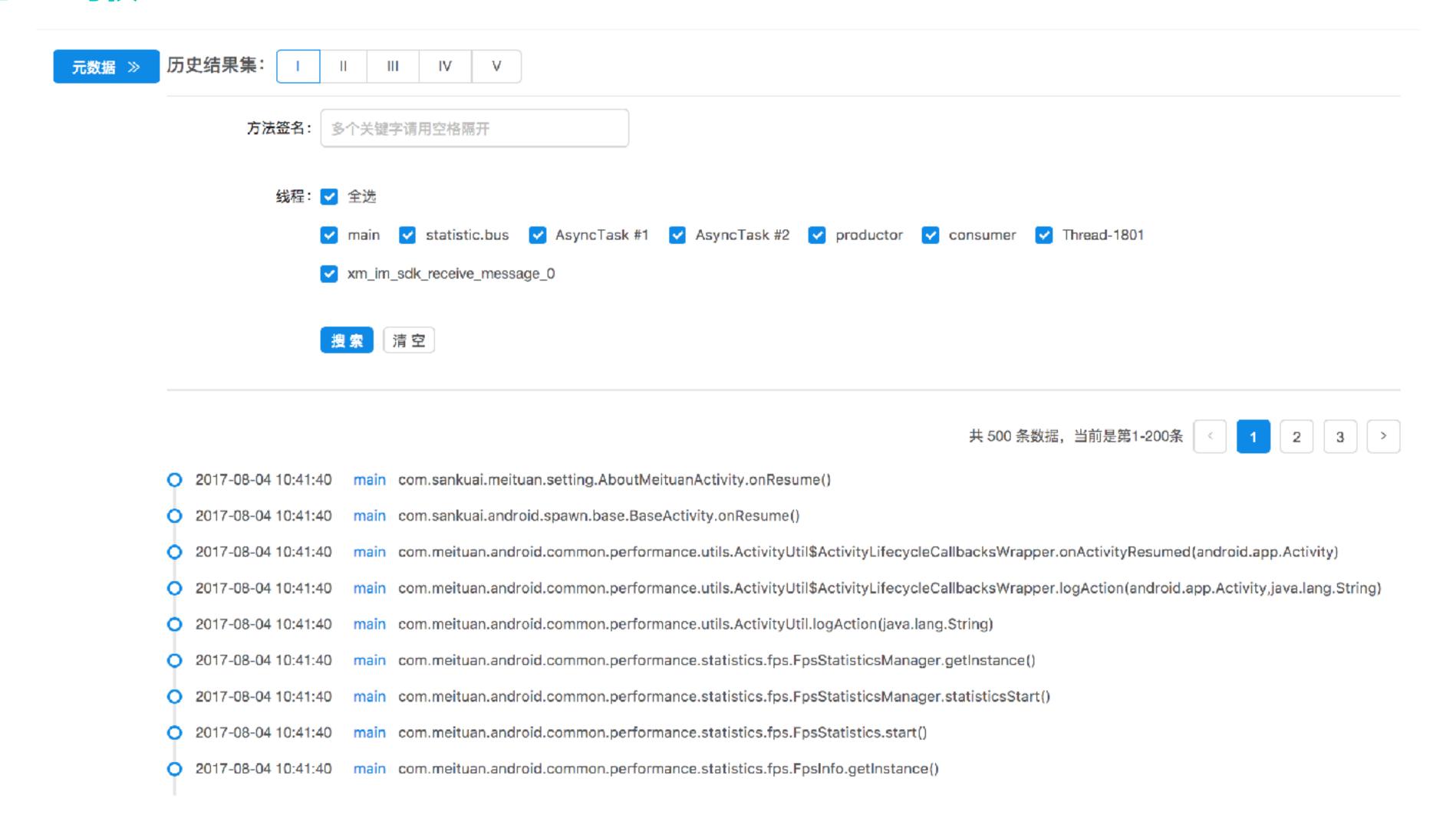


- √ 支持精准回捞,省流量
- √ 支持全部回捞,看全局



方法执行路径记录

日志上报





功能2: 动态下发代码

2 多时机精准排查: 动态下发代码

对目标用户下发代码,动态执行一段代码并将结果上报,用以确定问题



动态下发代码

为什么选择了LUA





动态下发代码

LUA示例

```
local t = luajava.bindClass("android.widget.Toast")
local d = t:makeText(getContext(), "Hello World", 0);
d:show();
```



3种时机任意编程





方法开始前执行

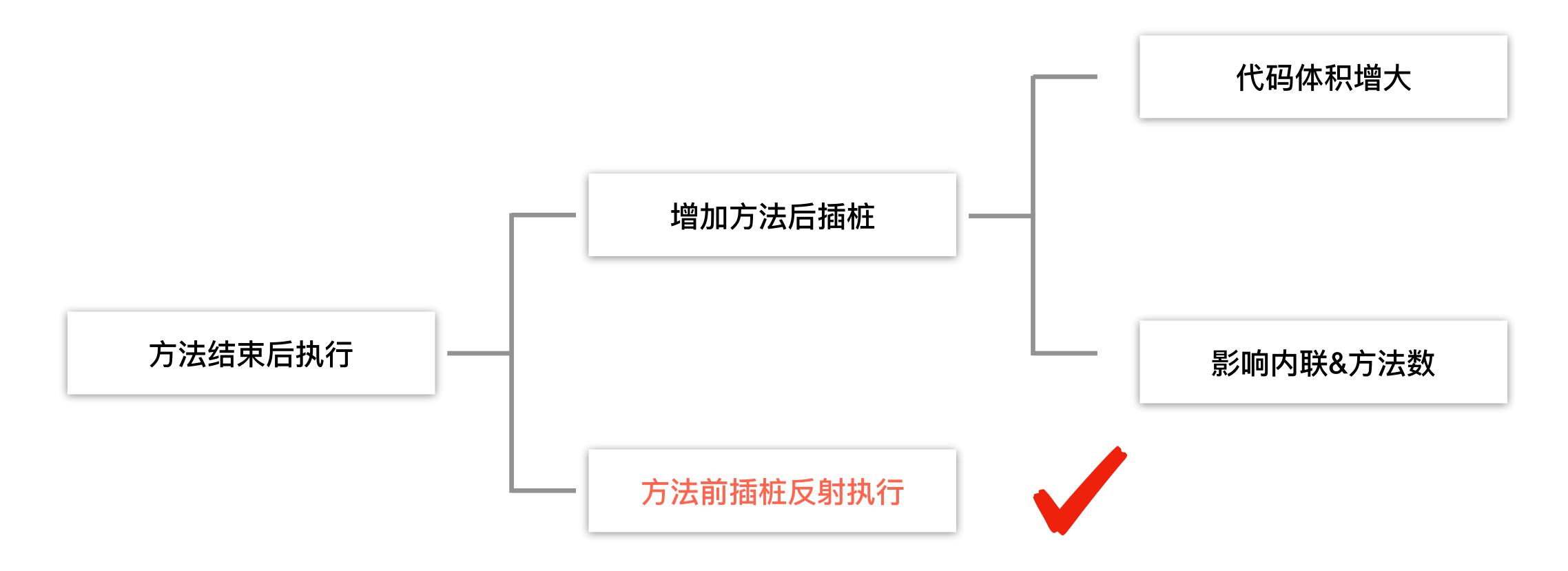
原理介绍

```
public int fab(int index) {
    if (Holmes.isEnable(.....)) {
        return Holmes.invoke(.....);
    } else {
        if (index == 1 || index == 2) {
            return 1;
        } else {
            return fab(index - 1) + fab(index - 2);
        }
    }
```



方法结束后执行

面临的问题





方法结束后执行

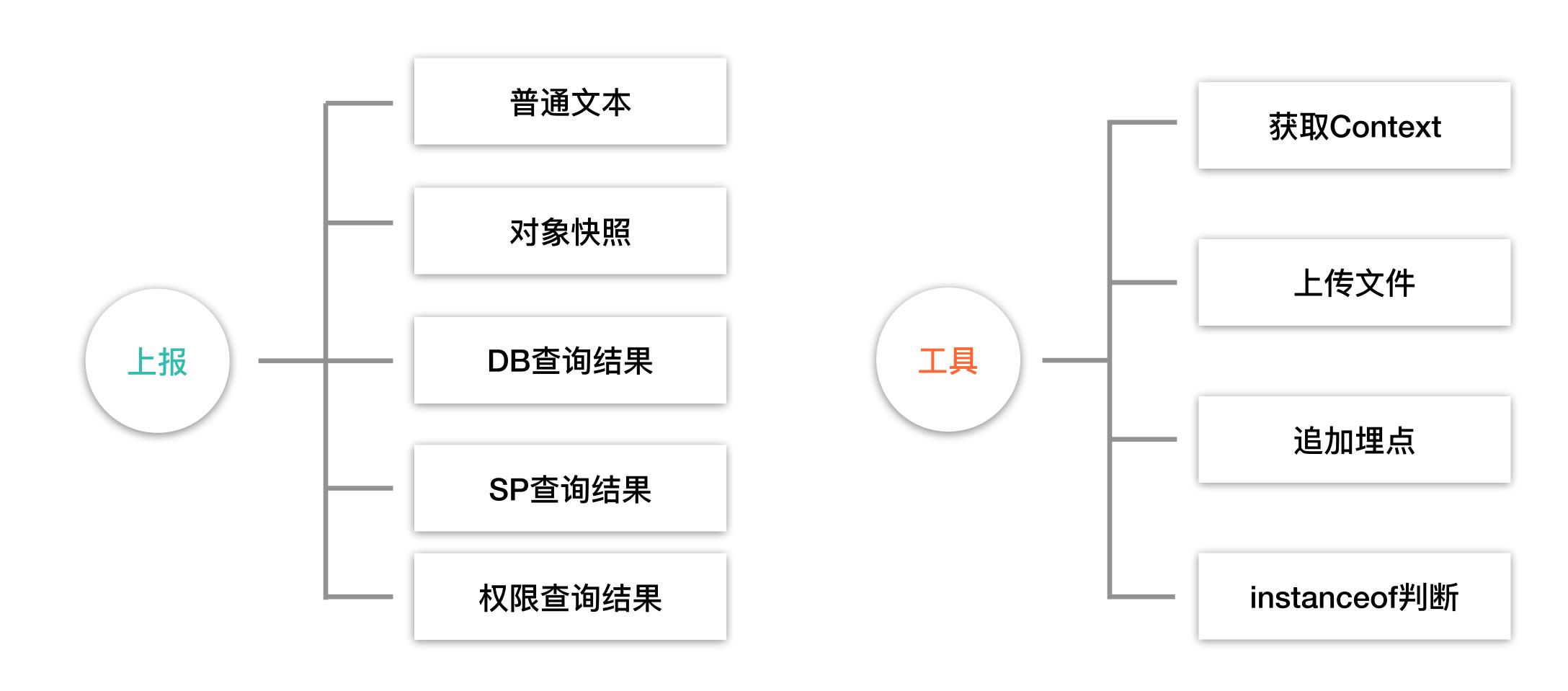
最终实现

```
public int fab(int index) {
    if (Holmes.isEnable(.....)) {
        return Holmes.invoke(.....);
    } else {
        if (index == 1 || index == 2) {
            return 1;
        } else {
            return fab(index - 1) + fab(index - 2);
        }
    }
}
```



LUA用途

内置API,一行代码搞定





LUA用途

直接调用Java方法

静态方法调用

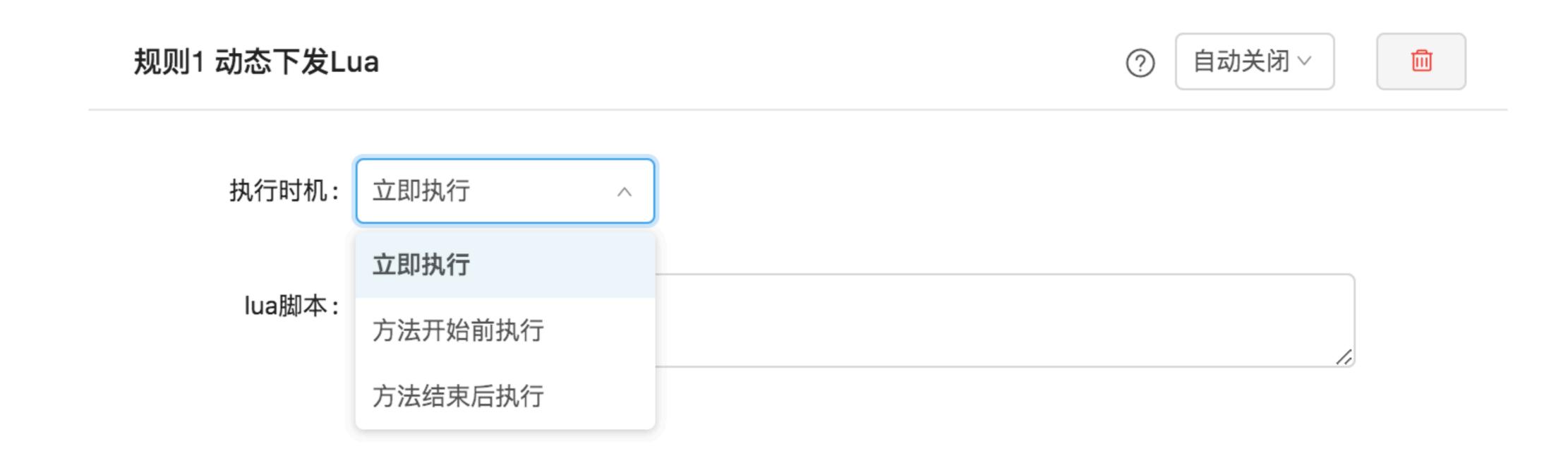
```
local t = luajava.bindClass("android.widget.Toast")
local d = t:makeText(getContext(), "Hello World", 0);
d:show();
```

实例方法调用

```
local instance = luajava.newInstance("com.meituan.LuaSample", 365)
instance:execute(1, 2)
```



配置下发





配置下发

规则1 动态下发Li	ua ② 自z	助关闭~	
执行时机:	方法开始前执行 ~		
* 类名:	请填写短类名,可自动匹配		
* 方法名:			
lua脚本:		/1	
	lua脚本 Lua使用介绍	/1	



日志上报

权限名	状态 ♣
android.permission.SYSTEM_ALERT_WINDOW	❷ 开启
android.permission.READ_SETTINGS	❷ 关闭
android.permission.READ_PHONE_STATE	❷ 开启
com.meizu.flyme.push.permission.RECEIVE	❷ 关闭
android.permission.READ_USER_DICTIONARY	❷ 开启
android.permission.READ_CONTACTS	❷ 开启
android.permission.READ_CALENDAR	❷ 开启
android.permission.READ_SMS	❷ 开启
com.sankuai.common.PERMISSION	❷ 开启
android.permission.WAKE_LOCK	❷ 开启



日志上报

执行线程: main-1

this: com.sankuai.meituan.setting.AboutMeituanActivity

clickCount: int = 0

MetaChannel: java.lang.String = 'undefined'

updateClickable: boolean = true

isActive: boolean = false

mStateSaved: boolean = false

mThemeld: int = 2131493062

mCreated: boolean = false

mNextCandidateRequestIndex: int = 0

mReallyStopped: boolean = true

mRequestedPermissionsFromFragment: boolean = false

mResumed: boolean = false

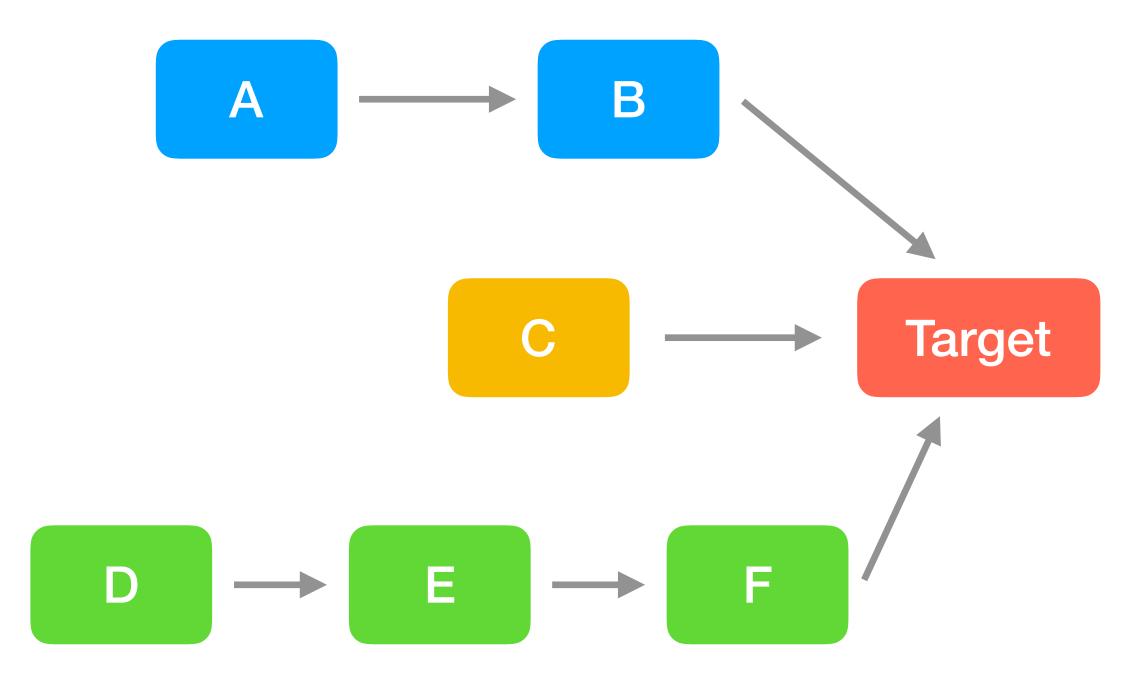


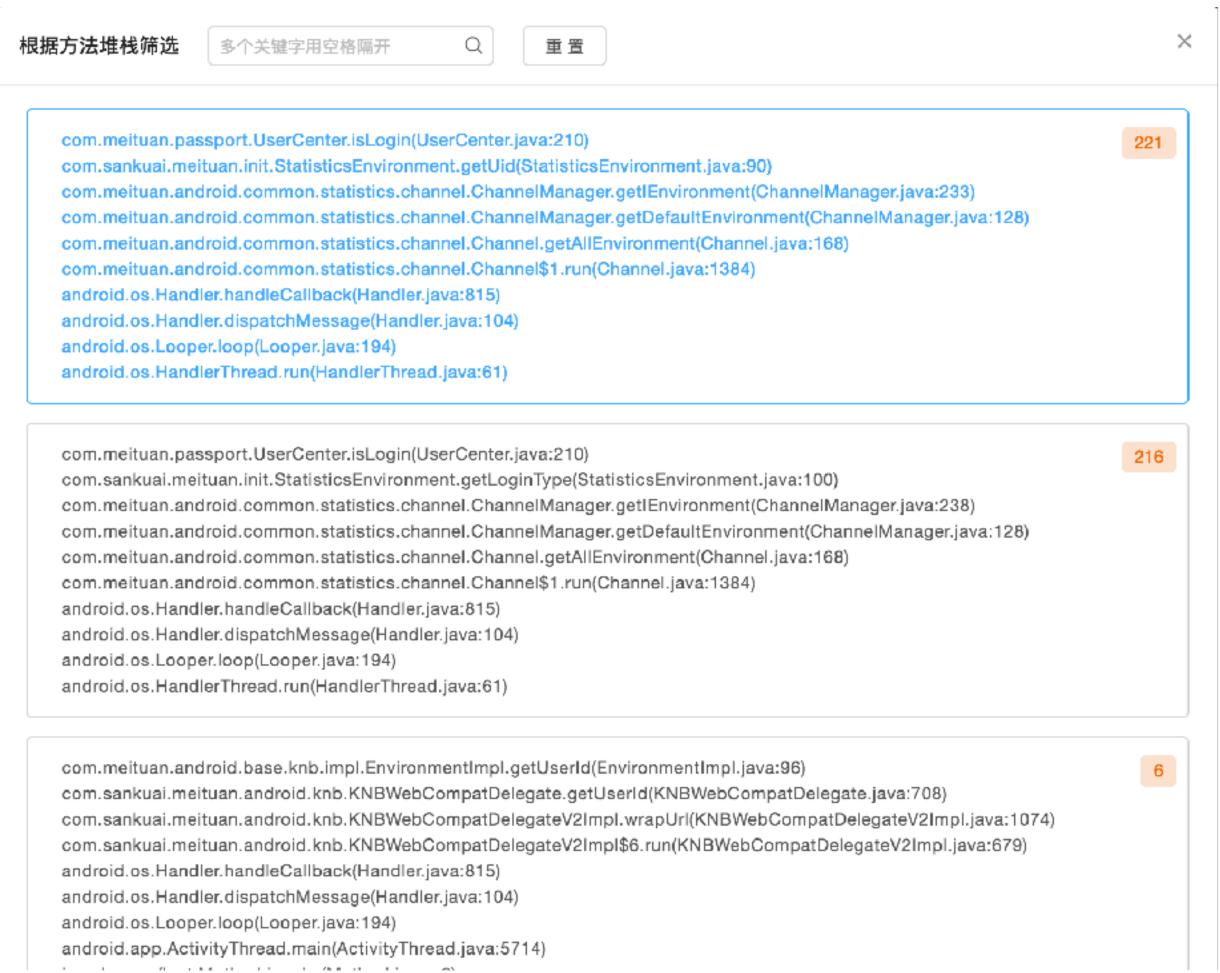
日志上报

id 🕏	seq 🕏	method_number \$	process_id ‡	thread_id 🕏	thread_name 🜲	version_name 🜲	time ‡
1	1	12d792a1a89723210314409a9df3f062	15870	4788	AsyncTask #1	8.8	1512631869481
2	2	1b4c0fedba29658bd3eb6e478180e171	15870	4788	AsyncTask #1	8.8	1512631869482
3	3	e2ebe3a1527239f142155f28655ea91f	15870	4788	AsyncTask #1	8.8	1512631869482
4	4	b6417f41c2645b733119d7e9b12874f6	15870	4788	AsyncTask #1	8.8	1512631869482
5	5	4d69245191c68b9994715d3af34cb8a9	15870	4788	AsyncTask #1	8.8	1512631869482
6	6	a792092e81aeb580cc019d741e84891d	15870	4788	AsyncTask #1	8.8	1512631869482
7	7	c94291bb8ce3517926c142b0f02bb76d	15870	4788	AsyncTask #1	8.8	1512631869482
8	8	8cf5ba9c88144a7f2b6d800ae32f1354	15870	4788	AsyncTask #1	8.8	1512631869482



多种调用支持堆栈筛选







技术难点



难点1: 方法执行路径记录

遇到的挑战

• 与常规手动埋点比,写入数据发生量级变化

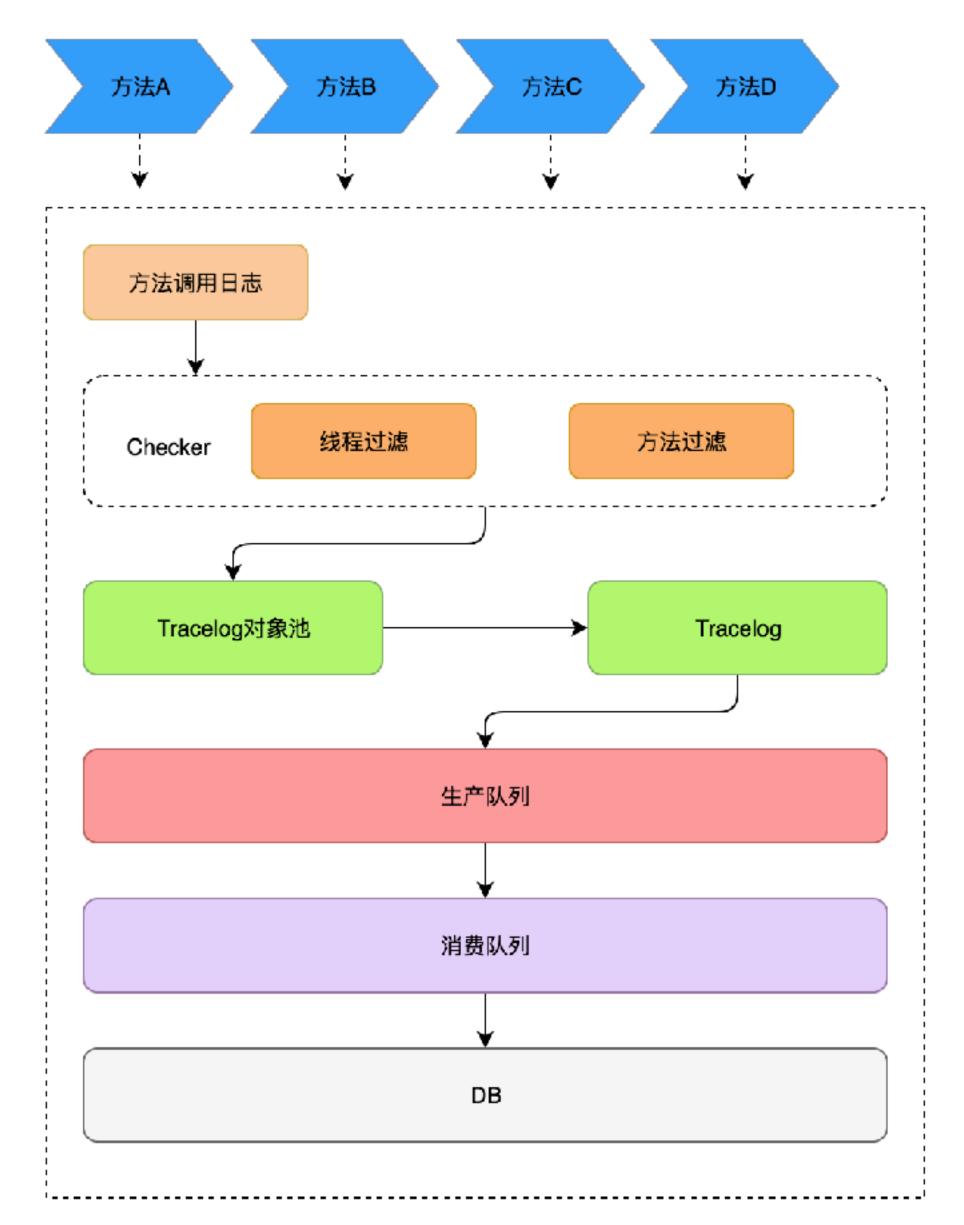


- ▶ 进入美团首页已经执行11万方法
- ► 1ms调用近300个方法



难点1: 方法执行路径记录

工作流程图



- ❖ 插桩过滤
- ❖ 动态识别机制
- ❖ 对象池方案



难点1: 方法执行路径记录

优化效果

Name	Incl Cpu Time %	Incl Cpu Time	Calle (Take)	Excl Cpu Time %	Excl Cpu Time	Incl Real Time %	Incl Real Time	Excl Real Time %	Excl Real Time
▶ 96 android.view.ThreadedRenderer.draw (Landroid/view/View;Landroid/view/View	3.6%	554.998	Calle/Total	0.0%	0.000	0.6%	6716.481	0.0%	0.000
▶ 97 com.bumptech.glide.load.engine.DecodeJob\$SourceWriter.write (Ljava/io/File;)Z	3.6%	553.089	68+0	0.0%	0.000	0.2%	2653.485	0.0%	0.000
▶ 98 com.meituan.android.common.analyse.mtanalyse.Analyzer\$EventReportTask	3.6%	552.960	1+0	0.0%	0.000	0.5%	5709.861	0.0%	0.000
▶ 99 com.meituan.android.common.analyse.mtanalyse.Analyzer\$EventReportTask	3.6%	552.960	1+0	0.0%	0.000	0.5%	5709.861	0.0%	0.000
100 com moituen android common halmes db.DBH landler incert (Ljeve/util/Callection;)\	2.6%	551.015	27+0	0.1%	11.942	0.4%	4905.871	0.0%	11.942
▶ 101 com.meituan.android.common.holmes.db.TraceDBManager.insert (Ljava/util/	3.6%	551.015	27+0	0.0%	0.000	0.4%	4905.871	0.0%	0.000
▼ 102 com.meituan.android.common.holmes.trace.Producer\$2.run ()V	3.6%	551.015	27+0	0.0%	0.000	0.4%	4905.871	0.0%	0.000
▼ Parents									
2 java.util.concurrent.ThreadPoolExecutor.runWorker (Ljava/util/concurrent/	100.0%	551.015	27/27			100.0%	4905.871		
▼ Children									
self	0.0%	0.000				0.0%	0.000		
101 com.meituan.android.common.holmes.db.TraceDBManager.insert (Ljav	100.0%	551.015	27/27			100.0%	4905.871		
▶ 103 com.sankuai.meituan.common.net.nvnetwork.NVUserAgentInterceptor.interc	3.5%	547.179	26+0	0.0%	0.000	0.7%	7380.752	0.0%	0.000
▶ 104 com.sankuai.meituan.common.net.nvnetwork.NVDpMapilnterceptor.intercept	3.5%	546.930	26+0	0.0%	0.000	0.7%	7369.983	0.0%	0.000
▶ 105 com.sankuai.meituan.common.net.nvnetwork.NVUUIDInterceptor.intercept (L	3.4%	526.838	26+0	0.0%	0.000	0.6%	6951.670	0.0%	0.000
▶ 106 com.bumptech.glide.load.resource.bitmap.BitmapEncoder.encode (Lcom/bu	3.4%	520.606	60+0	0.0%	0.000	0.2%	2430.810	0.0%	0.000
▶ ■ 107 com.bumptech.glide.load.resource.bitmap.BitmapEncoder.encode (Ljava/lan	3.4%	520.606	60+0	0.0%	0.000	0.2%	2430.810	0.0%	0.000
▶ 108 com.sankuai.meituan.common.net.nvnetwork.NVAntiCrawlerInterceptor.inter	3.4%	519.983	26+0	0.0%	0.000	0.6%	6894.607	0.0%	0.000
▶ 109 com.bumptech.glide.load.engine.DecodeJob.decodeFromSourceData (Ljava/l	3.4%	519.310	137+0	0.0%	0.000	0.4%	4118.670	0.0%	0.000
▶ 110 com.meituan.robust.PatchProxy.isSupport ([Ljava/lang/Object;Ljava/lang/Obj	3.4%	518.825	500+0	1.1%	172.608	0.3%	3622.434	0.0%	172.608
▶ 111 android.graphics.Bitmap.compress (Landroid/graphics/Bitmap\$CompressFor	3.3%	516.769	59+0	0.0%	0.000	0.2%	2420.773	0.0%	0.000
112 android graphics Bitman nativeCompress (IIII java/ig/OutputStream:[8)7	3 3%	516 769	59+0	3 2%	497 416	0.2%	2420 773	O 0%	497 416

Name original origin	Incl Cpu Time % 41.7% 40.0%	Incl Cpu Time 6444.688 6188.517	Calls/Total 107+0 98+0	Excl Cpu Time % 0.1% 0.0%	Excl Cpu Time 15.440 0.000	Incl Real Time % 68.8% 59.1%	Incl Real Time 773545.523 664390.556	Excl Real Time % 0.0% 0.0%	Excl Real Time 15.440 0.000
▼ 2 java.util.concurrent.ThreadPoolExecutor.runWorker (Ljava/util/concurrent/Threa	40.0%	6188.517	98+0	0.0%	0.000	59.1%	664390.556	0.0%	0.000
▼ Parents									
1 java.util.concurrent.ThreadPoolExecutor\$Worker.run ()V	100.0%	6188.517	98/98			100.0%	664390.556		
▼ Chi <u>ld</u> ren									
self	0.0%	0.000				0.0%	0.000		
12 java.util.concurrent.FutureTask.run ()V	41.7%	2581.120	153/167			4.6%	30439.964		
25 com.sankuai.meituan.activity.modules.UpdateDialog\$1\$1.run ()V	21.2%	1312.533	1/1			1.5%	9816.760		
21 com.conkupi.moituon.retrofit2.ClientColl\$1.run ()V	9.7%	601.635	12/12			1.2%	7995.045		
102 com.meituan.android.common.holmes.trace.Producer\$2.run ()V	8.9%	551.015	27/27			0.7%	4905.871		
150 java.util.concurrent.ThreadPoolExecutor.getTask ()Ljava/lang/Runnable;	5.1%	315.262	418/418			79.0%	524808.492		
209 com.meituan.android.common.holmes.trace.Producer\$1.run ()V	3.3%	206.565	1/1			3.7%	24255.098		
293 com.meituan.android.common.holmes.trace.Checker\$1.run ()V	2.0%	126.344	25/25			0.2%	1215.501		
332 com.sankuai.meituan.activity.modules.DelayRequests.run ()V	1.8%	111.568	1/1			0.1%	938.185		
493 java.util.concurrent.ScheduledThreadPoolExecutor\$ScheduledFutureTa	1.1%	67.961	13/13			0.2%	1141.274		
589 com.sankuai.meituan.activity.modules.IndexWindows\$1.run ()V	0.8%	51.783	2/2			0.1%	919.806		
847 com.sankuai.meituan.activity.modules.AsyncTaskModule\$1.run ()V	0.5%	31.035	1/1			0.0%	320.485		
858 android.os.AsyncTask\$SerialExecutor\$1.run ()V	0.5%	30.115	6/6			2.6%	17485.404		
895 java.lang.UNIXProcess\$3.run ()V	0.5%	28.203	35/35			0.1%	517.242		
925 com.sankuai.meituan.init.PushInitManager\$1.run ()V	0.4%	26.606	1/1			0.0%	203.567		
OCO com conserve alchite internal Named Dunnahle v.m. //V	O 48/	24.000	22/22			0.49/	2720 776		



难点2:对象快照

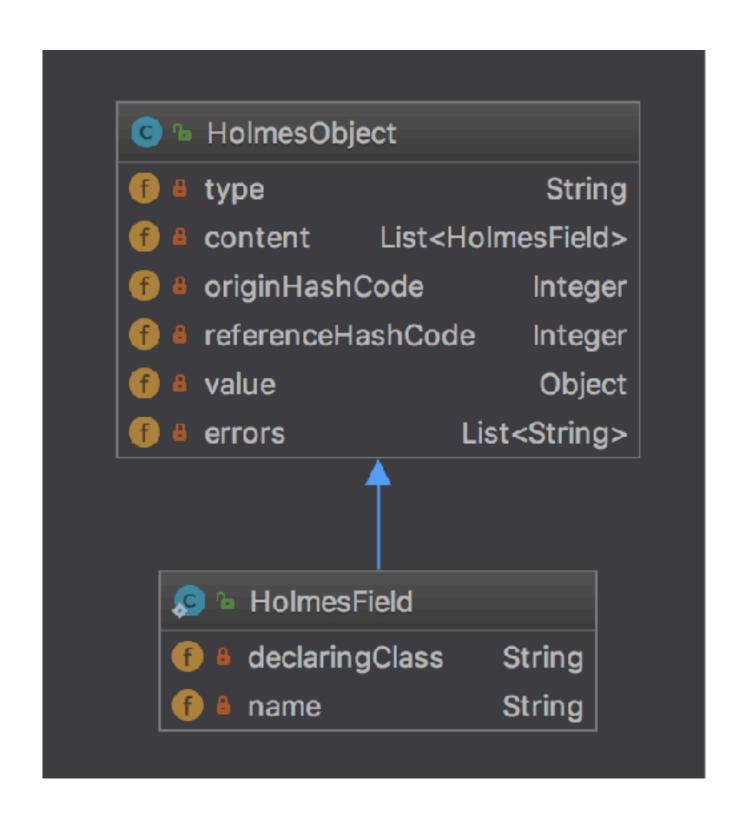
方案选择





难点2:对象快照

自定义对象上报

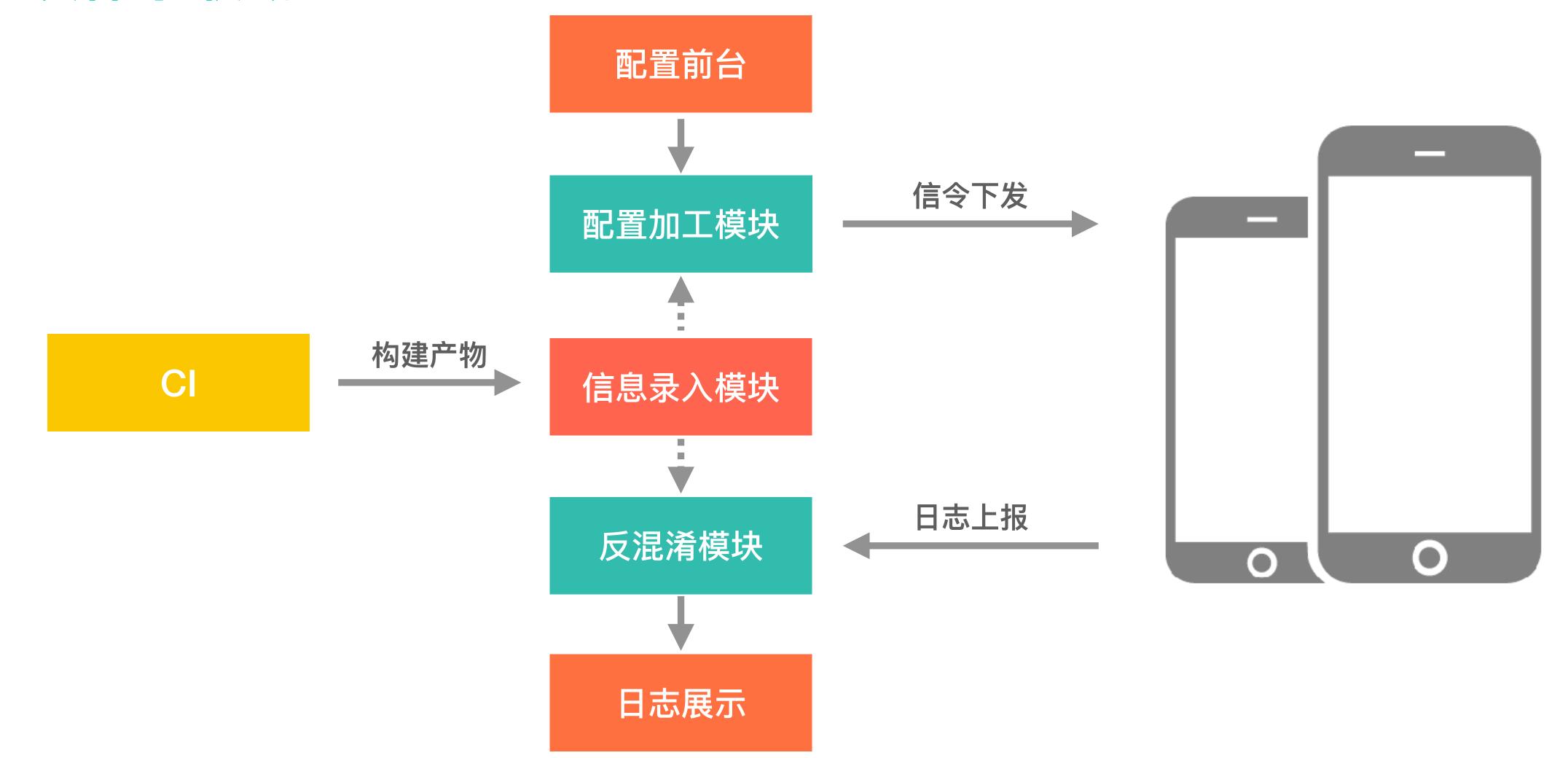


执行线程: main-1 ▼ this: com.sankuai.meituan.setting.AboutMeituanActivity clickCount: int = 0 MetaChannel: java.lang.String = 'undefined' updateClickable: boolean = true isActive: boolean = false mStateSaved: boolean = false mThemeld: int = 2131493062 mCreated: boolean = false mNextCandidateRequestIndex: int = 0 mReallyStopped: boolean = true mRequestedPermissionsFromFragment: boolean = false mResumed: boolean = false



难点3: 易用性系统设计

开发体系联动

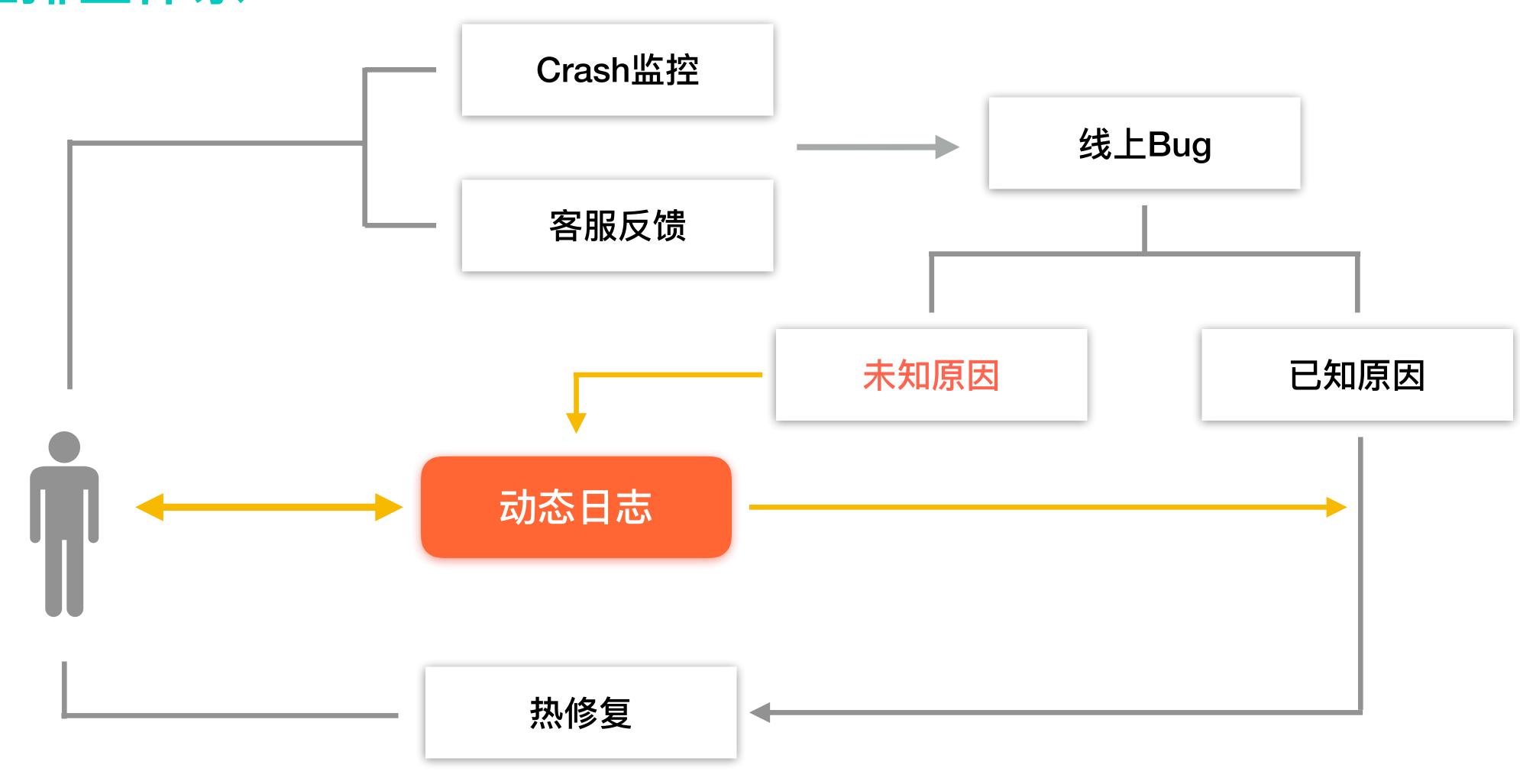




总结与回顾

动态日志

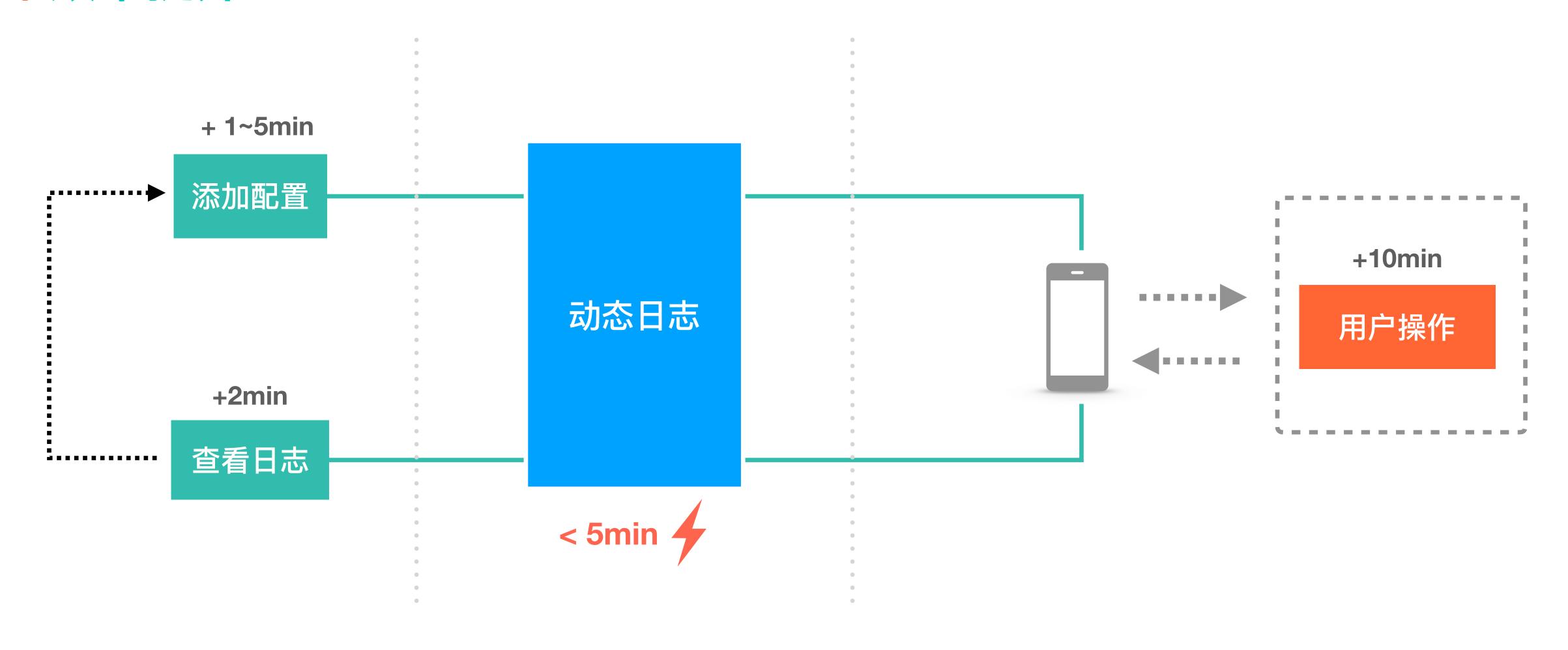
线上排查体系





动态日志

效率提升







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